

Masquerade Information

The Masquerade at ConAdian will be held on Sunday night September, 4, 1994, at 8:00 p.m. in Hall B of the Winnipeg Convention Centre. Hall B is 28,000 square feet with seating for 3,000 people. The stage area will be 32 feet wide by 20 feet deep. The MC's podium will be off the stage. There will be wings so that you will be able to enter at stage level. Entrances and exits will be from the back and sides. There will not be a runway. Entrance to the hall is through double doors that are 7 feet tall by 6 feet 8 inches wide. The official photographer is John Upton.

REHEARSALS

There will be some times available for contestants to try out the stage and walk through their presentations. Masquerade tech rehearsals on stage with sound and lights are planned for Sunday.

REGISTRATION

The masquerade entry form is enclosed with this progress report. The deadline for postmark of mailed in forms is August 1, 1994. Entry forms will also be accepted at the masquerade desk at ConAdian up to Friday evening at 8:00 p.m. The masquerade will be limited to 100 entries on a first received basis. Mail the completed entry form to the address on the bottom of the form. DO NOT mail to the Con address.

JUDGING

The ConAdian masquerade is made up of two separate competitions. The stage competition and the workmanship competition. Each has its own judges and awards. Both competitions are run on the skill division system to ensure that a beginning costumer will be judged against other beginning costumers. The same will hold true for intermediate and advance costumers. The definitions of these skill levels are as follows:

JUNIOR ADULT MADE - any contestant aged 12 or younger, who is not a part of an adult group, whose costume was constructed by an adult.

JUNIOR CONTESTANT MADE - any contestant aged 12 or younger, who is not a

part of an adult group, who constructed his/her own costume.

NOVICE - any adult contestant who has never won a major award in "International Level" masquerade competition. (For purposes of these definitions, "major award" is defined as any award other than "Honorable Mention" or "Honored for Excellence"; "International Level" is defined as Worldcon or Costumecon.)

JOURNEYMAN - any adult contestant who has won at least one but less than three major awards in International Level masquerade competition.

MASTER - any adult contestant who has won three or more major awards in International Level masquerade competitions, or an adult contestant who has won a major award in the "Master Division" at an International Level masquerade competition.

The Master Division is open competition; anyone who chooses may compete in this division. A professional costumer (one who earns half or more of his/her income in the costume/clothing design field) must compete in the Master Division. Costumers may compete at a higher skill level if they wish to do so, but may not elect to compete at a lower skill level.

RE-CREATION COSTUMES

Costumes which are "re-creations" of those used in movies, theater, television (real or animated), or of paintings, comics, or book covers will be judged in the skill divisions in a separate class from "Originals". Costumers who are doing Re-creation costumes should bring a copy of the source (color photocopies are best) to be shown to the judges. Do not submit original copies of documentation, i.e. books, painting, video tapes, as we will not be able to assume responsibility for them. Costumes from the "ReCreation" and "Originals" class will be eligible for "Best in Class" and "Best in Show".

THE WORKMANSHIP COMPETITION

The judging of workmanship will take place backstage before the stage competition starts. This is for the exceptional accom-

plishment in the crafting of a costume and is the place for exquisite attention to detail to be recognized. Workmanship judging is voluntary, not mandatory, and portions of the costume or a prop may be submitted for Workmanship judging.

TIME LIMITS

There will be a maximum of sixty (60) seconds permitted for groups of five or fewer. There will be a maximum of ninety (90) seconds for groups of six or more. No one will be allowed more than 90 seconds unless it has been cleared by the masquerade directors in advance.

WEAPONS

Display weapons may be worn by contestants during the masquerade if appropriate to the costume, but the use of weapons must be cleared with the masquerade staff first. No loaded projectile weapons (guns, bows, crossbows, slings, etc) will be permitted on stage. Use of weapons on stage will not be allowed if your presentation endangers the audience, masquerade staff or other contestants. When you are transporting weapons to and from the masquerade area the conventions weapons policy must be adhered to.

PROPS

Props will have to be capable of being carried on and off the stage by the people using them. We will NOT be providing large lifting bodies, and there will be a limit to the number of gofers/ninjas that we can permit you to use. Also we do not have unlimited backstage space so it will not be possible for you to store large props for the duration of the con. They will have to be brought in on Sunday, and go out Sunday night after the masquerade.

MUSIC

We will be able to play standard cassette tapes with your presentation. This tape may be used for background music or a voice-over. Please turn in your pre-cued tape when you check-in at the masquerade registration desk at ConAdian. Make sure you label the tape with your name, costume title, *continued next page*

and the correct side to be played. If you want to make arrangements to play a CD with your presentation advise us when you check-in at the convention.

MASQUERADE RULES

1. This is a competition for science-fiction and fantasy theme costumes. Historical costumes will not be judged unless they have a science-fiction/fantasy tie-in such as time travellers.
2. No purchased or rented costumes may be shown in competition.
3. All contestants must be attending members of the convention.
4. All entries will be by pre-registration only. See registration information for details.
5. Each contestant may appear only once on stage. However, you may enter more than one costume, providing it appears on another body.
6. This masquerade is rated pg-13; please no flagrant nudity, since there will be young children in the audience - Remember - NO COSTUME IS NO COSTUME!!!
7. There will be NO LIVE MICROPHONES on stage. You may use taped music, taped dialog, or text for the MC to read.
8. Costumes with electric power requirements must be self-contained. Connections to electrical outlets will not be available.
9. NO LIVE CREATURES, other than human, will be allowed backstage or on stage. If your costume requires fauna such as snakes, ferrets etc, they must be stuffed or simulated. An exception to this rule will be made for seeing eye dogs, if the contestant requires this type of assistance.
10. NO MESSY SUBSTANCES, wet, dry or oily, that might ruin the costume of any other contestant will be allowed in the green room or on stage. Do not leave anything on the stage that your gopher can't pick up in a few seconds. If you are doing body paint or makeup, be sure it won't come off in casual contact with others.
11. No fire, flash powder, explosions, or open flame of any type will be allowed - ABSOLUTELY NO EXCEPTIONS. Electronic flashes and or camera flash cubes are permitted in costumes provided that you warn us so that we don't burn out any video cameras.
12. Costumes seen in the halls prior to the night of the masquerade are ineligible for

entry in the masquerade. They will be eligible for hall costume awards that will be handed out during the convention.

13. Surprise the audience, but not the masquerade director. If you are planning something particularly "unique" please let us know in advance.

14. The masquerade directors have full authority to eliminate anyone from the competition on the basis of taste, danger to the audience or contestants, violation of the above rules, or any other reason deemed sufficient. There will be no appeal.

PHOTOGRAPHY AND VIDEO TAPING

There is a photo/video area planned for ConAdian and some video places may be available in the main room. Members of ConAdian may photograph and/or video tape the costumes and the masquerade for their personal use. Sales for any purpose require the written permission of the individual costumers. There will be a limit to the number of spaces available. Places can be reserved by writing to the masquerade director. Please state if you wish flash, available light, photo line video or masquer-

ade hall video. Space will be assigned within the photo areas in order of postmark and receipt of this form. Please note photo line video taping is for close up views of the costumes. The contestants will not be given time to repeat their stage presentation.

VOLUNTEERS

The ConAdian masquerade needs lots of volunteers in a variety of areas. Be a part of the action and excitement of a large Worldcon masquerade. We need your help to make the masquerade a success. Contact us directly at the address below and let us know what you would like to do. Please include your name, address and phone number.

CONTACT INFORMATION

We'll do our best to answer your questions as soon as possible.

Barb Schofield and Connie Lyon,
ConAdian Masquerade Directors address:
c/o Box 784, Adeliade Street P.O.
Toronto, Ontario Canada M5C 2K1
Phone: (416) 699-0479
Fax: (416) 699-5512

BUS PASSES

A ONE WEEK BUSS PASS FOR UNLIMITED USE of Winnipeg transit will be available to all ConAdian members for the sum of \$5.00 Cdn. These passes have to be ordered by July 17 if you would like to order any. Please send note with your name and address and number of passes wanted to:

Bus Passes c/o ConAdian
P.O. Box 2430 Winnipeg MB Canada R3C 4A7
Your passes will be waiting for you at the Information desk in the Convention Center. Please mail your requests before July 10. We cannot guarantee passes for late orders.

CONADIAN MASQUERADE

- NOVICE JOURNEYMAN MASTER
 JUNIOR-ADULT MADE JUNIOR-CONTESTANT MADE
Please check (✓) one

PLEASE PRINT

Costume Title _____

Phonetic Pronunciation _____

Costume Source _____

Name (s) of Entrant (s) _____

Mailing Address _____

City _____ Prov. _____ Postal Code _____

Phone Number: (____) _____

Name of Designer _____

(List only if different from above)

Additional Information _____

Re-creation Original

There is documentation to be submitted: Yes No

Do you want to be judged for Workmanship Yes No

Taped Intro Written Intro

Taped intro - Please label your cassette tape with Costume Title and submit your tape when you check in at the masquerade registration desk at ConAdian.

Written intro: Please type or print clearly on a separate sheet of paper and attach, or hand it in when you check in at the masquerade desk at ConAdian.

ENTRANT # _____

Please check (✓) the category in each list that comes closest to your costume. This is only for arranging entries.

(A)

- S-F
FANTASY
MEDIA
SWORD & SORCERY
HORROR
MYTH
BEM
OTHER _____

(B)

- BEAUTIFUL
HUMOROUS
AUTHENTIC
PRESENTATION
RE-CREATION

(C)

DOMINANT COLOUR OF COSTUME _____

I/We have read and understood the rules of this Masquerade as set forth in ConAdian Progress Report #5 and agree to abide by them. Further, I/We agree to permit photography and/or video taping by members of ConAdian for their personal use. I/We agree to permit photograph and/or video tape sales by the convention designated photographers, the convention designated video photographer(s) and the Convention sales to members for non-commercial purposes. Furthermore, I/We do agree to hold the Convention, its organizers, and the facility blameless for any accident or injury suffered by me during the course of this Masquerade except in cases of gross negligence on the part of those cited above.

Full Legal Signature of Contestant(s):

(If Group, all members must sign; if minor, parent/guardian must sign.)

This form may be submitted:

- 1) By mail up to and including post marked August 1, 1994 to:
Barb Schofield, Box 784, Adelaide Street P.O., Toronto, Ontario Canada M5C 2K1.
- 2) By hand at the masquerade check-in desk at ConAdian up to Friday evening at 8:00 P.M..

Note: Limited to 100 entries on a first received basis.